Roll No.: .....

Total No. of Questions: 9 ] [ Total

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## 67008-N

M.C.A. 1st Semester (Regular) (Two Year Programme) Examination, April-2021 (w.e.f. 2020-21)

ADVANCED DATA STRUCTURES USING C++/JAVA

Paper-20MCA21C5

Time: Three Hours ]

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Maximum Marks : **80** 

Before answering the questions, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

- Note: Attempt five questions in all, selecting one question from each Unit. Question No. 1 is compulsory. All questions carry equal marks.
- 1. (a) What is Dijkstra's algorithm?
  - (b) What is 8-Queens problem ?
  - (c) What do you mean by Non-deterministic algorithms?

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- (d) What is Divide and Conquer method?
- (e) What is Skew Heap?
- (f) What do you mean by Recurrences ?
- (g) What are Euler graphs?
- (h) What is DFS traversal?

 $2 \times 8 = 16$ 

Unit-I

16 each

- (a) What is Substitution Method ? How is it significant ? Illustrate.
  - (b) What do you mean by Complexity of Algorithms? What is the importance of algorithm and data structure in computer sciences? Explain.
- 3. Explain the following:
  - (a) Master Method
  - (b) Recurrence Tree Method

Unit-II

16 each

4. (a) What are AVL Trees? What are their applications? How are these implemented? Illustrate.

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(b) What is Binary Search? Determine its complexity and write down an algorithm for binary search technique.

## 5. Explain the following:

- (a) Splay tree and their implementation
- (b) Threaded binary tree

Unit-IN

16 each

- 6. (a) What are Krusker's algorithms? How these results in minimum cost-spanning tree?

  Illustrate.
  - (b) What is Max flow-Min cut theorem? How is it relevant? Illustrate.
  - (c) How is DFS traversal different from BFS traversal? Discuss their pros and cons.

## 7. Explain the following:

- (a) Prim's algorithm and its relevance
- (b) Ford-Fulkerson algorithm

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Unit-IV

16 each

- 8. (a) What is Dynamic Programming? How is it different from greedy methods? Which techniques contribute to dynamic programming? Explain.
  - (b) What is 0/1 Knapsack Problem? How can Greedy method be applied to solve the Knapsack problem? Justify.

(4)

- 9. Explain the following:
  - (a) Knuth-Morris-Pratt algorithm
  - (b) NP Complete problems
  - (c) 8-Queens problem

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